

# WASP: Occult Information

## 1. Fortunetelling

Any sort of fortune telling including palm reading, crystal balls, numerology, psychics, etc. is a form of witchcraft the Bible calls – “divination”. God tells His people to stay away from such things.

"When you enter the land which the LORD your God gives you, you shall not learn to imitate the detestable things of those nations. There shall not be found among you anyone who makes his son or his daughter pass through the fire, one who uses divination, one who practices witchcraft, or one who interprets omens, or a sorcerer, or one who casts a spell, or a medium, or a spiritist, or one who calls up the dead. "For whoever does these things is detestable to the LORD; and because of these detestable things the LORD your God will drive them out before you. You shall be blameless before the LORD your God. "For those nations, which you shall dispossess, listen to those who practice witchcraft and to diviners, but as for you, the LORD your God has not allowed you to do so."

Deuteronomy 18:9-14 (NASB)

## 2. Tarot Cards

Tarot cards are just another means of divination or what you might call interpreting omens. See the scripture above. Also see below.

"You shall not eat any flesh with the blood in it. You shall not interpret omens or tell fortunes."

Leviticus 19:26 (ESV)

## 3. Ouija Boards & Automatic Writing

Both of these are other forms of divination. A Ouija board was the basis for the events that led to William Blatty's book, "The Exorcist". The book was based on a true story of a little boy in New England who became possessed by playing with a Ouija board.

Automatic writing is the process of writing material that does not come from the conscious thoughts of the writer. The writer's hand forms the message, and the person is unaware of what will be written. It is sometimes done in a trance state. Other times the writer is aware (not in a trance) of their surroundings, but the actions of their writing hand. The writer believes the control of the writing is being done by the channeling of the spirits of the dead, spirit guides, or even friendly and helpful aliens.

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## 4. Séances, Mediums, or Spiritists

A séance is a meeting in which several people attempt to contact spirits of the deceased by the use of a medium or spiritist. The medium acts as a conduit for communication with the spirit. It is another form of divination. See scripture above.

## 5. Astrology and Horoscopes

Astrology and Horoscopes are a form of divination which uses the alignment of stars into certain constellations to predict future events of the person involved.

“You are wearied in the multitude of your counsels; Let now the astrologers, the stargazers, [And] the monthly prognosticators Stand up and save you from what shall come upon you. Behold, they shall be stubble, the fire shall burn them; They shall not deliver themselves From the power of the flame; [It shall] not [be] a cool to be warmed by, [Nor] a fire to sit before!”

Isaiah 47:13-14

## 6. I Ching

I Ching (pronounced ‘yee-jing’) means “Book of Changes”. A Chinese book of ancient origin consisting of 64 interrelated hexagrams along with commentaries attributed to Confucius. The hexagrams, originally used for divination, embody Taoist philosophy by describing all nature and human endeavor in terms of the interaction of yin and yang.

## 7. Hypnotism

Self-Explanatory

### A. Creative or Guided Visualization

Visualization, a form of self-hypnosis, is a tool anyone can use to help foster healing. By providing positive pictures (creative imagery) and self-suggestion, visualization can change emotions that subsequently have a physical effect on the body. Creative visualization is based on the occultic principle that what exists in thought can be manifested in reality. This is actually a form of sorcery. As said by ritual magician Donald Tyson, "The underlying premise of a magical ritual is that if you represent a circumstance, or act out an event in your mind, it will come to pass in the world." In sorcery, this is sometimes called "the Law of Similarity." Underlying this principle are the beliefs that all concepts and objects are alive and that since we are God or Godlike, we are able to create and control with our minds and words.

\*Scripture references are from the *New King James Version*, unless noted otherwise.

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## 8. Hypnotism

Transcendental Meditation (TM) is the offspring of Hinduism, an eastern religious tradition. On a personal level and in a practical sense, TM “is a spiritual practice called yoga which is presented to the Western world as a ‘scientific’ way of reducing stress and finding peace within oneself.” TM, which is advertised as a meditative method of obtaining ‘serenity without drugs,’ was brought to the West in 1959 by Maharishi Mahesh Yogi, who had been a devotee of Swami Brahmanand Saraswati Maharij, a well-known and highly respected Indian Guru. *Man’s Nature*: Maharishi teaches that human nature is basically good and unblemished, declaring that “Simplicity and innocence are already deeply rooted in the very nature of each individual.” When he also says, “The impersonal God is the Being which dwells in the heart of everyone. Each individual is, in his true nature, the impersonal God,” one cannot doubt that Maharishi views man as essentially good. *Man’s Salvation*: Maharishi has taught others to “be still and know that you are God and when you know that you are God you will begin to live Godhood...” As it has been observed, “According to Maharishi, man has forgotten his inner divinity through the loss of the simple technique of experiencing it. This lost technique is TM.

## 9. Crystals

Many, though not all, New Agers believe that gems (especially Crystals) possess mystical, esoteric, spiritual powers to bring the bearer health, wealth and good fortune.

## 10. Witchcraft, Wicca, or “White Magic”

Wicca is a relatively new religion which combines elements from the occult, European paganism and Celtic Druidism. Wicca generally has no central organization nor are there any ‘sacred’ scriptures used in the religion. Most Wiccans typically worship a divine feminine as well as a divine masculine form. These forms may be particular deities or may be viewed as a non-personal spirit force. Wiccans often practice a form of witchcraft referred to as “white magic” which is focused on manipulating one’s environment through the actualization of self-will using spells and incantations. For this reason, both male and female Wiccans may be called ‘witches’ while males may also be called ‘wizards’. Due to the lack of any central organization, many Wiccans may practice their religion independently or may join groups called “covens”. Wiccans intensely deny any association with Satanism as they do not recognize or worship a being called “Satan”, however many of their customs, ideals, terminology and symbols are taken from Satanic sources.

A man also or woman that hath a familiar spirit, or that is a wizard, shall surely be put to death: they shall stone them with stones: their blood shall be upon them. Leviticus 20:27 (KJV)

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## 11. Satanism

Represented by two separate groups, secular and traditional Satanists. The secularists, also called atheistic Satanists, do not believe in a literal, personal, spiritual being called Satan, but rather consider Satan to be an archetype or symbol that represents the ideas of Satanic philosophy. Various satanic ideals include self-interest, indulgence, an anti-herd mentality, and an emphasis upon rational self-interest. Examples of modern Satanism include The Church of Satan founded by Anton LaVey, Michael Aquino's Temple of Set, and Lord Egan's First Church of Satan. Traditional Satanism, also called theistic Satanism, which involves the worship of the Satan of the Bible through a perversion and parody of Christianity, appeared in the fifteenth century. Satanism can be divided into several different groups some atheistic and some not.

## 12. Voodoo

African religion, animal sacrifice, chants and incantations. The supreme god of voodoo is pictured as impersonal, aloof, and requiring little from humans. The supreme god of voodoo is willing to share his glory with lesser gods (loa) and even tolerate their being worshipped. Individuals are encouraged to give themselves over to spirit possession in voodoo. Voodooists pray to their dead ancestors to receive guidance, protection, and healing.

## 13. Channeling

Simply stated, Channeling is the process whereby a human host claims to enter into an altered state of consciousness thereby allowing a spirit entity or alien being from some distant physical or spiritual realm to take possession of their body and give instructions to any who will listen. This altered state can be in varying degrees of control. Some channelers will have complete control of their body and simply speak the message of the spirit guide. Others will completely lose consciousness, entering a deep trance as the message is given from the entity. Upon their return to consciousness those who enter the deep trance state will remember none of the message. A third group of channelers will often remain conscious but will voluntarily yield control of their body for the purposes of allowing the entity to use their hands for writing messages. This form of Channeling is more commonly known as Automatic Writings.

## 14. Reincarnation

Reincarnation is the popular belief that after death the human soul or inner self leaves its former body and is eventually reborn into a new body. An earlier term is transmigration of the soul, indicating that the soul can migrate from one body to another. Depending on the religion or philosophy, the soul can appear incarnate in humans, animals or plants as it works its way toward an eventual escape from the cycle of birth, death and rebirth. Most religions that believe in reincarnation consider it the path to purity and salvation.

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## 15. Astral Projection

Astral projection is an occult doctrine teaching method to induce an out of body experience (OBE), in which one's soul (i.e., astral body) departs the physical body, travels to various parts of the universe, then re-enters the body. Usually a "cord" is said to connect the soul and body at all times. Also called astral travel.

## 16. ESP

ESP or Extra Sensory Perception is the alleged knowledge of an experience or a response to an external event apart from the five senses. This experience can take place either in a wakeful or dream state.

## 17. Fantasy Role-Playing Games

FRPs are games in which players assume the identity of mythical characters and participate in elaborate mental adventures. Critics have expressed concern over the tremendous amount of time often invested in the games. More disturbing are reports that the games often emphasize rape, violence, spells, magic and other occult themes. Some parents have also charged that their children committed suicide while under the influence of FRP.

## 18. New Age Movement

New-Age is a modern spiritual movement, influenced by global cultural knowledge and wisdom. The New-Age mindset is born from an environmental and social awareness of the need to break from rigid traditions, while taking what we need from various traditions to evolve towards living in harmony with our World. New-Age multiculturalism celebrates social and religious diversity and encourages exchange and adaptation. Enlightened New-Age spirituality runs parallel with advances in science, such as the importance of bio-diversity; and mathematical fractals. "The term New-Age referred to the coming astrological Age of Aquarius. We are concerned with the relationship between ourselves (mind, body, and spirit), and Universe, and other dimensions (micro-macro cosmos, quantum physics, alternate planes). While we tend to embrace many main-stream trends, we also seek alternative fringe concepts. New-Age refuses to be confined by dogmas, but is often willing to include empowering motivational psychologies, self-help, holistic health, parapsychology, consciousness research, ecological design, and their inter-connectedness."

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## 19. Necromancy

A form of divination in which a person attempts to discover the future or obtain other information through communication with the dead, typically using occult methods or “black magic”. We see a Biblical example of this when King Saul goes to the witch at Endor to seek guidance from the spirit of Samuel<sup>1</sup>.

Then Saul said to his servants, "Find me a woman who is a medium, that I may go to her and inquire of her." And his servants said to him, "In fact, [there is] a woman who is a medium at En Dor." So Saul disguised himself and put on other clothes, and he went, and two men with him; and they came to the woman by night. And he said, "Please conduct a seance for me, and bring up for me the one I shall name to you." Then the woman said to him, "Look, you know what Saul has done, how he has cut off the mediums and the spiritists from the land. Why then do you lay a snare for my life, to cause me to die?" And Saul swore to her by the LORD, saying, "[As] the LORD lives, no punishment shall come upon you for this thing." Then the woman said, "Whom shall I bring up for you?" And he said, "Bring up Samuel for me." When the woman saw Samuel, she cried out with a loud voice. And the woman spoke to Saul, saying, "Why have you deceived me? For you [are] Saul!" And the king said to her, "Do not be afraid. What did you see?" And the woman said to Saul, "I saw a spirit ascending out of the earth." So he said to her, "What [is] his form?" And she said, "An old man is coming up, and he [is] covered with a mantle." And Saul perceived that it [was] Samuel, and he stooped with [his] face to the ground and bowed down.

1 Samuel 28:7-14

## 20. Cthulhu Mythos

Cthulhu is a fictional character made up by horror writer H.P. Lovecraft in the mid 1920's. Lovecraft is often considered the father of modern horror stories, but his writings did not become popular until after his death. This cult believes there are two versions of reality. "Generally Accepted Reality" as they call it is an illusion. True reality lies beyond what we believe to be true. The cult believes in the reality of chaos that existed when the "dark ones" presided over the universe. The dark ones, or "Elder Ones", are Cthulhu, Satan, Nyarlathotep, Yog Sothoth and the Tsala who the group believes wanted to bring great knowledge to humanity but were stopped. After a great war between the dark ones, Cthulhu, also known as the great destroyer, was killed and his body banished to a sunken city in the South Pacific called R'leyh. Even though he is dead, it is believed that he still dreams, and his dreams cause men to go insane because of the illusion of reality. The goal then is to become enlightened and develop "True Consciousness." One way to achieve this "enlightenment" is by the use of chants and magical incantations taken from the Necronomicon, a book of spells supposedly created by Lovecraft.

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<sup>1</sup> 1 Samuel 28:3-20